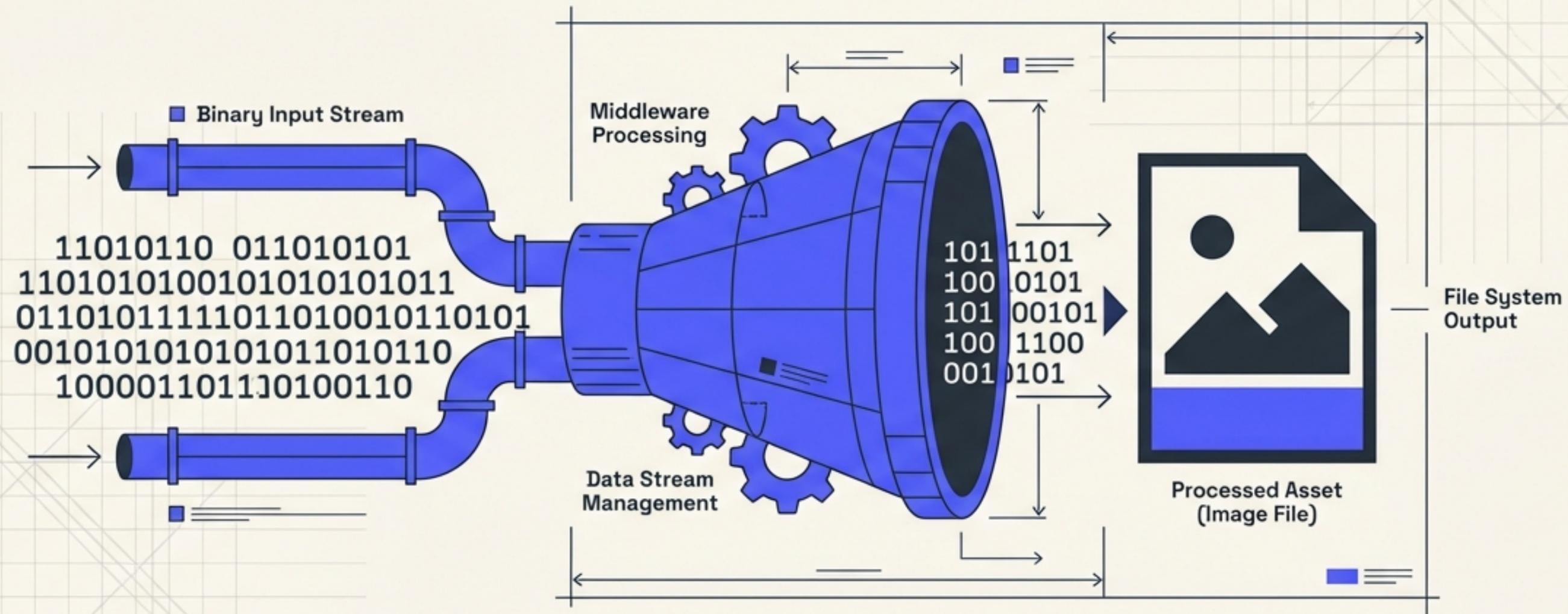


Breaching the Binary Barrier

A Complete Guide to **Node.js File Uploads**

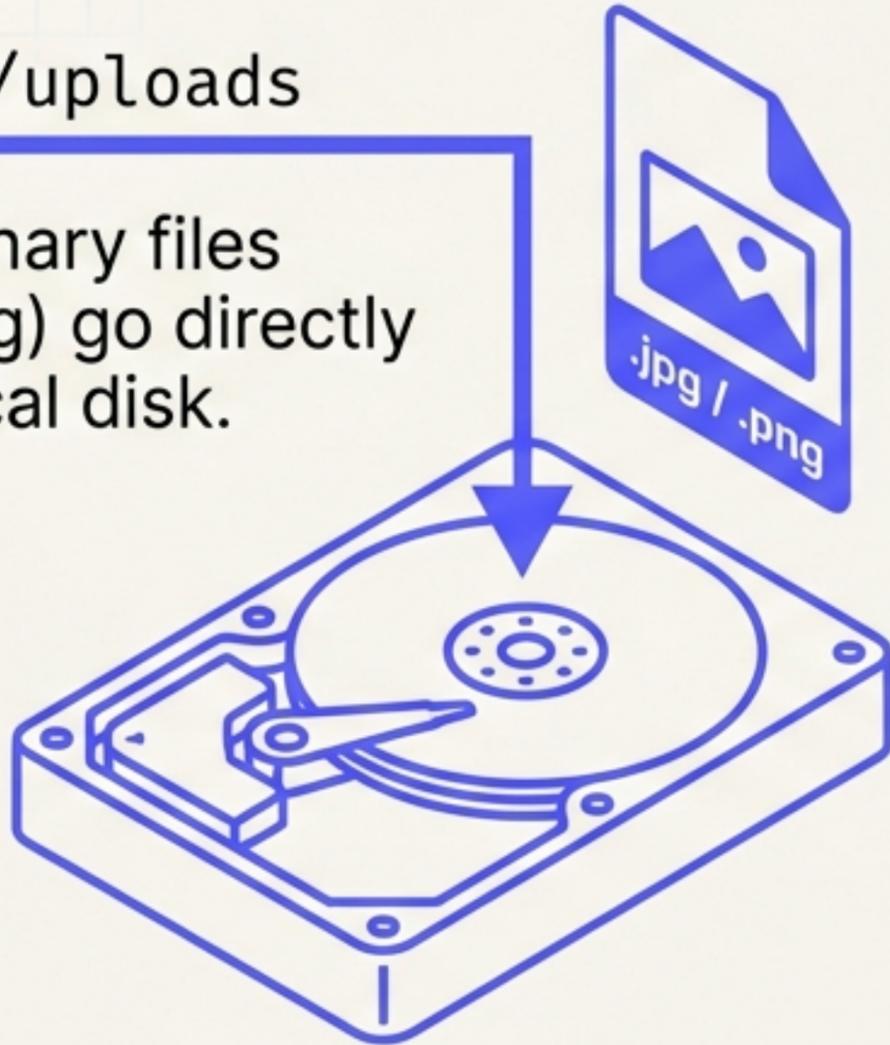
Master the workflow, middleware, and architecture of handling user-generated assets.



The Dual-Storage Strategy

/public/uploads

Heavy binary files
(.jpg, .png) go directly
to the local disk.



MongoDB 

Lightweight JSON text
metadata (filename,
altText, size) goes to
the database.



Never stuff raw binary image data into MongoDB.

Decoupled UI Architecture

Separate the file upload process from the main project form. Treating images as an **independent, asynchronous operation** prevents accidental deletion or overwriting of files when a user simply wants to update a project's text description.

Risk of Overwriting/Deletion

Project Title
Project

Description

Upload Image
Choose File image.jpg

Save All

Safe & Independent Operations

Edit Project Details

Project Title

Description

Save

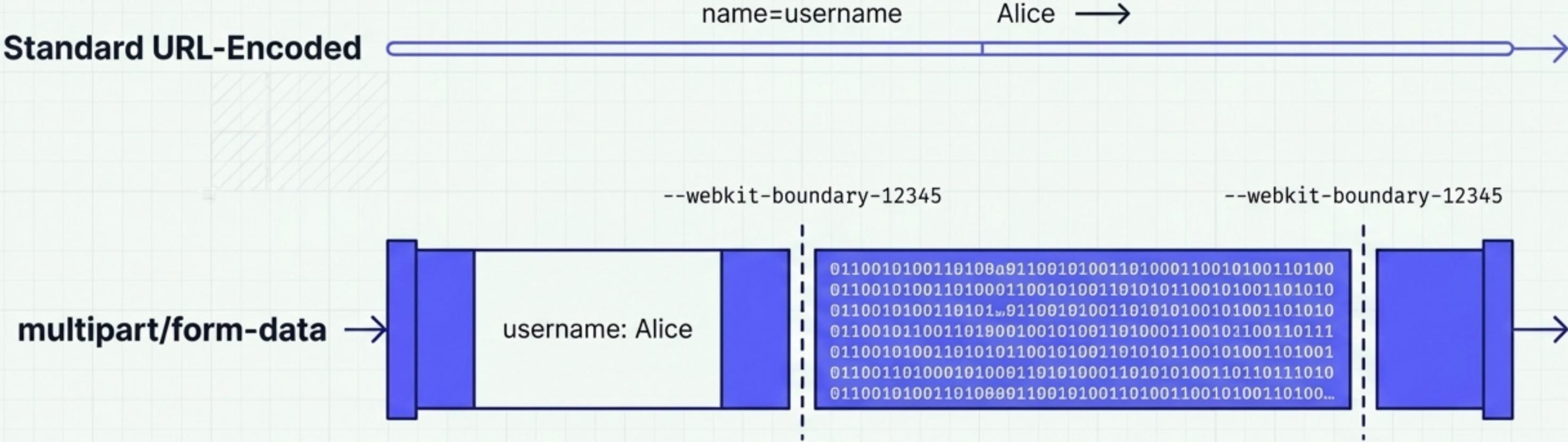
Manage Images Gateway

project_image.png

Upload New Image

Delete Update Image

The Encoding Problem



Professor Solo FF2E9F

Standard forms only speak text. To move heavy binary blobs alongside text inputs, we have to change the form's encoding so the browser slices the data into transmittable chunks.

The Upload Form

```
<form
  action="/admin/projects/
    <%= project.id %>/images
    ?slug=<%= project.slug %>"
  method="POST"
  enctype="multipart/form-data"
>
</form>
```

Critical! Without this, the binary stream is ignored entirely.

Passing the project slug directly in the URL.

Professor Solo Tip

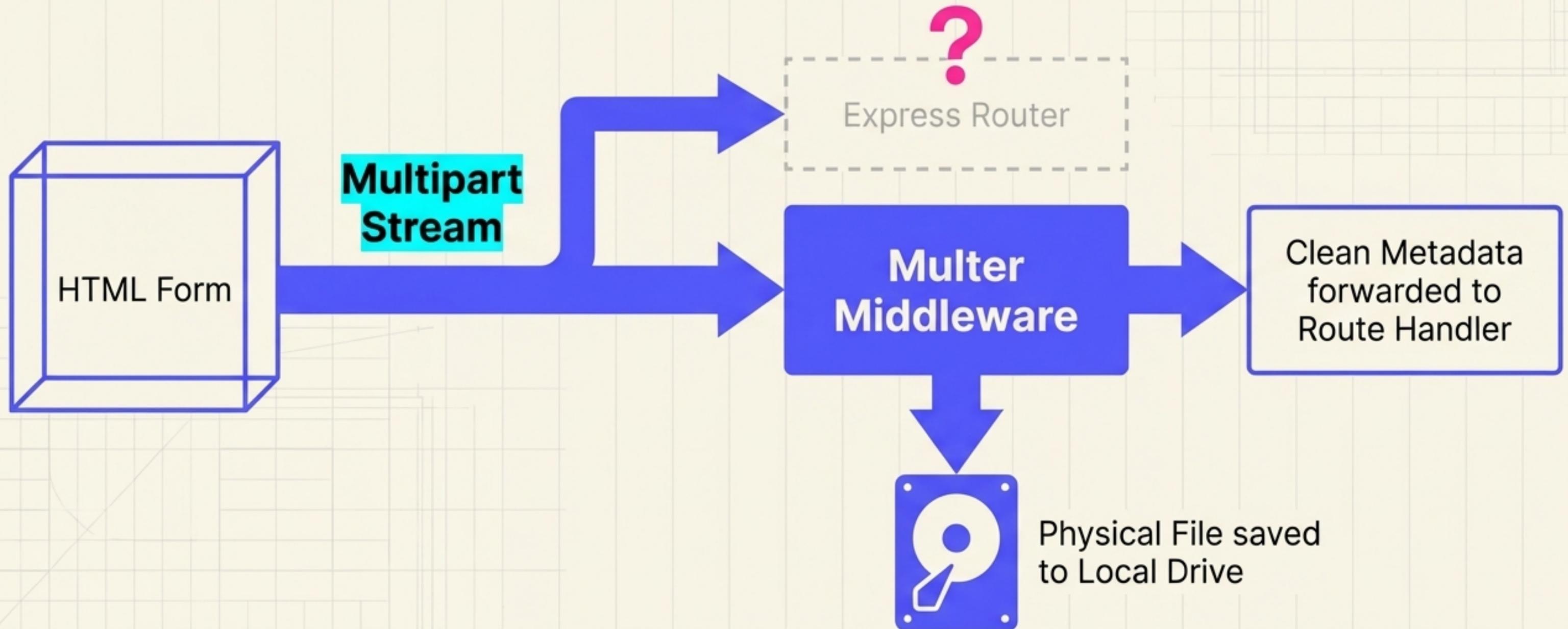
The Query String Trick:

Multer parses data sequentially. If we pass the project slug in a hidden input, Multer might not read it before the file stream starts.

Passing it in the URL (?slug=...) guarantees Multer knows exactly which folder to create before catching the file.

Enter Multer: The Interceptor

Express cannot digest file attachments natively. Multer is purpose-built Node.js middleware that catches the multipart stream, writes the file to disk, and passes the metadata safely to your controllers.



Configuring the Catcher

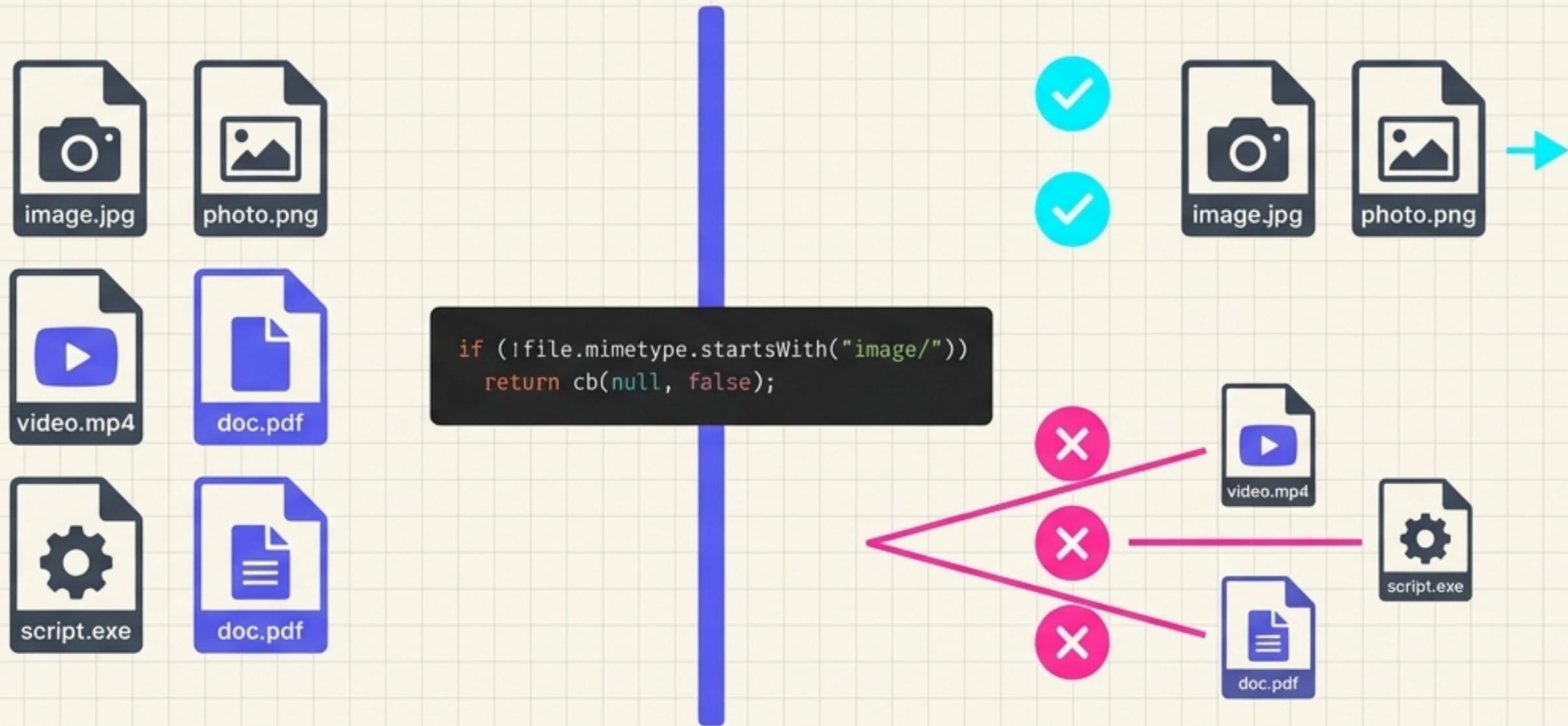
Multer needs exact instructions on where to put the file and what to name it.

Destination: Dynamically creates a unique folder using the slug we passed in the query string!

```
multer.diskStorage({
  destination: (req, file, cb) => {
    const slug = req.query.slug;
    const dir = `./public/uploads/${slug}`;
    fs.mkdirSync(dir, { recursive: true });
    cb(null, dir);
  },
  filename: (req, file, cb) => {
    const unique = Date.now();
    cb(null, `${safeBase}-${unique}${ext}`);
  }
});
```

Filename: Generates a unique timestamped filename to completely eliminate file collision risks.

The Security Bouncer



Professor Solo Warning: Never blindly trust user input! We silently reject non-images by verifying the MIME type to protect our server from malicious executable scripts.

The Upload Endpoint

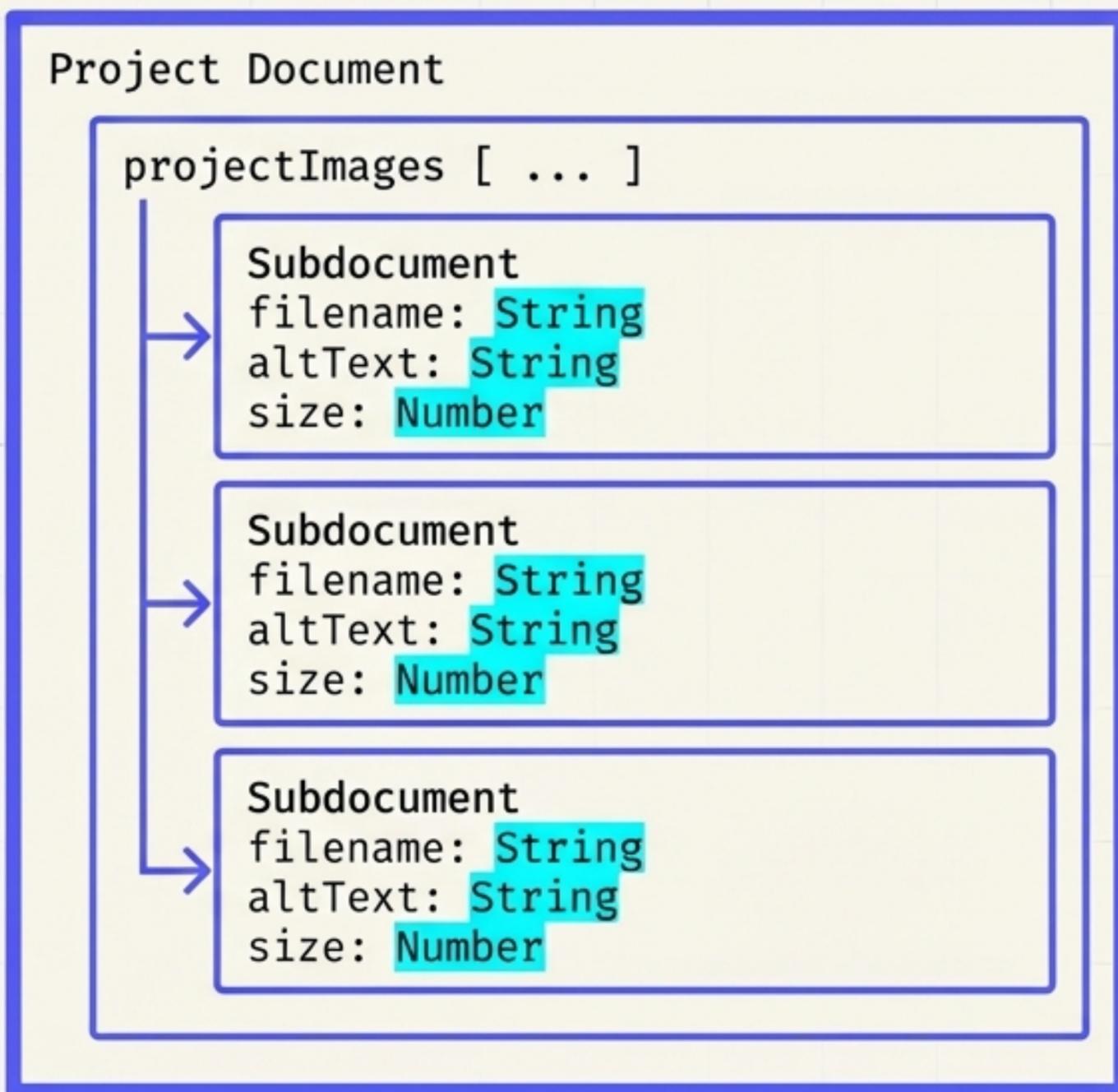
Attach the middleware directly to the route. Multer intercepts the request, does the heavy lifting, and magically populates `req.file` for you.

```
router.post(
  "/projects/:projectId/images",
  upload.single("projectImage"),
  async (req, res) => {
    // Multer places the file data here:
    console.log(req.file);
  }
);
```

```
<input type="file"
name="projectImage">
```

Fira Code
These must match exactly.

The Mongoose Blueprint

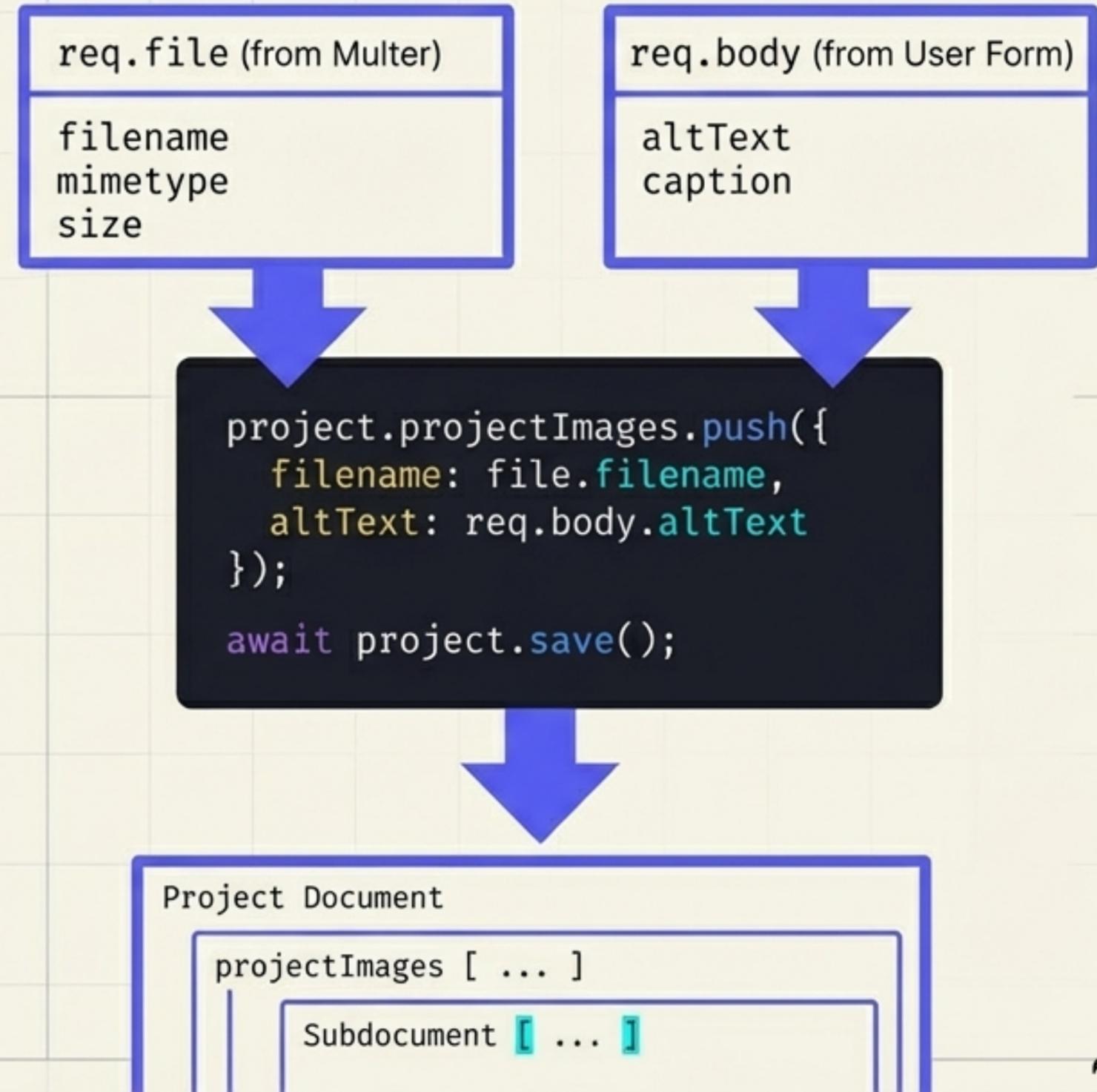


Why an embedded Subdocument instead of a separate referenced collection?

- Images exist solely to support their parent project.
- Fetching the project **instantly loads all image metadata.**
- Zero expensive `.populate()` **joins** required.

Merging File & Metadata

Because we mapped an array of subdocuments in Mongoose, we simply `.push()` the merged object directly into the array and **save the parent** document.



Asynchronous Editing (PATCH)

Mongoose subdocument arrays provide a magical `.id()` method to instantly target and mutate a specific item inside the array.

```
const image = project.projectImages.id(imageId);  
image.altText = updates.altText;
```

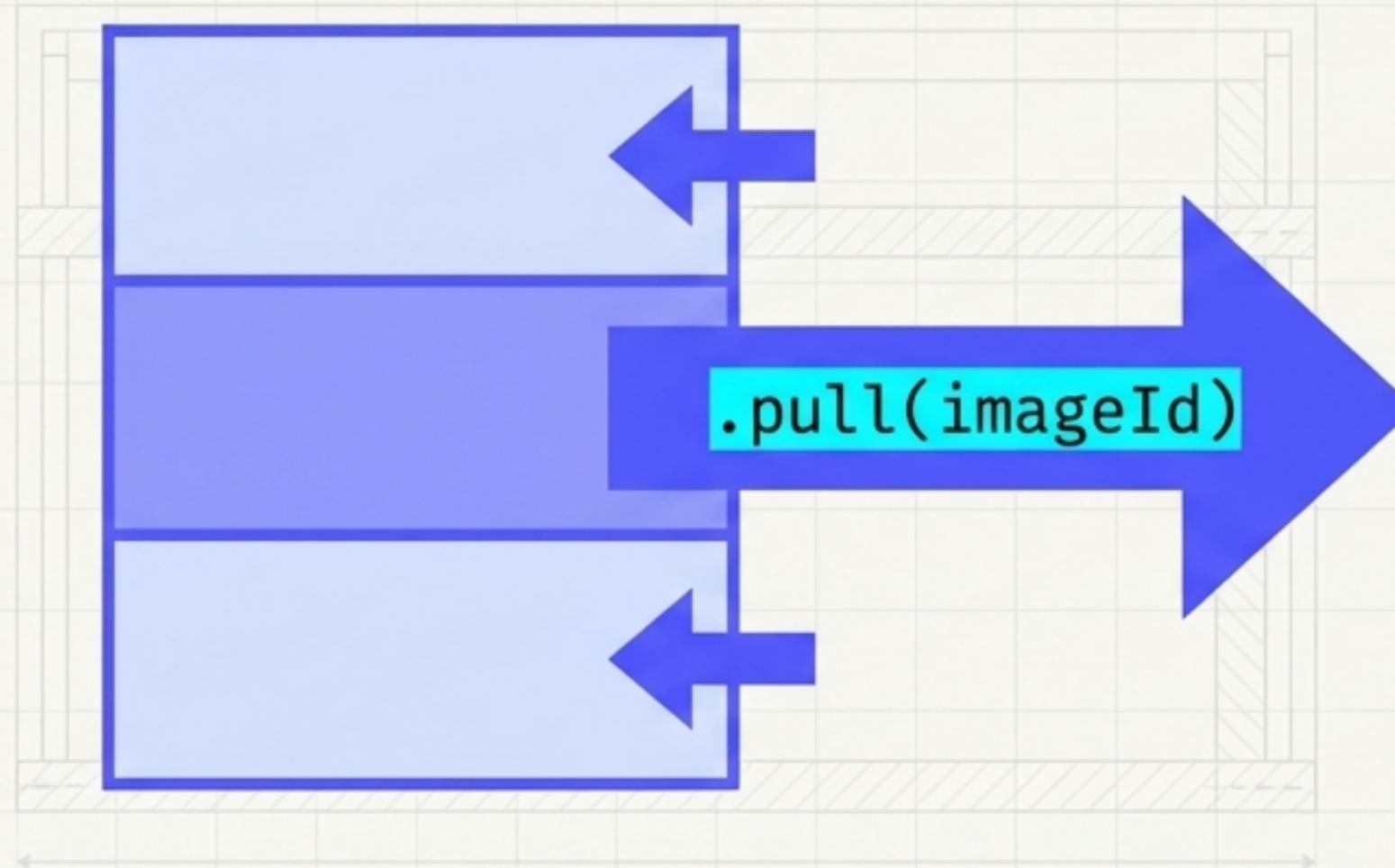
Professor Solo Tip

Notice the `isFeatured` input is a radio button! Because all radio buttons share the same name attribute, the browser natively enforces that only one image can be featured at a time. On the backend, we just loop through and set all to false before setting the target to true!

Featured Image



Deletion Dynamics (DELETE)



Professor Solo Warning

Wait! `.pull()` deletes the metadata from MongoDB, but the physical file remains untouched on your disk! To truly delete it, you must use Node's `fs.unlinkSync()`. However, depending on your app's archiving rules, leaving orphaned files on disk isn't always a bad thing.

Rendering the Gallery

Because we save files in the `/public` directory, Express's static middleware automatically serves them. Just stitch the dynamic path together in your EJS view!

Base Path

`/uploads/`

Slug (from Project)

`neon-campus/`

Filename (from Subdoc)

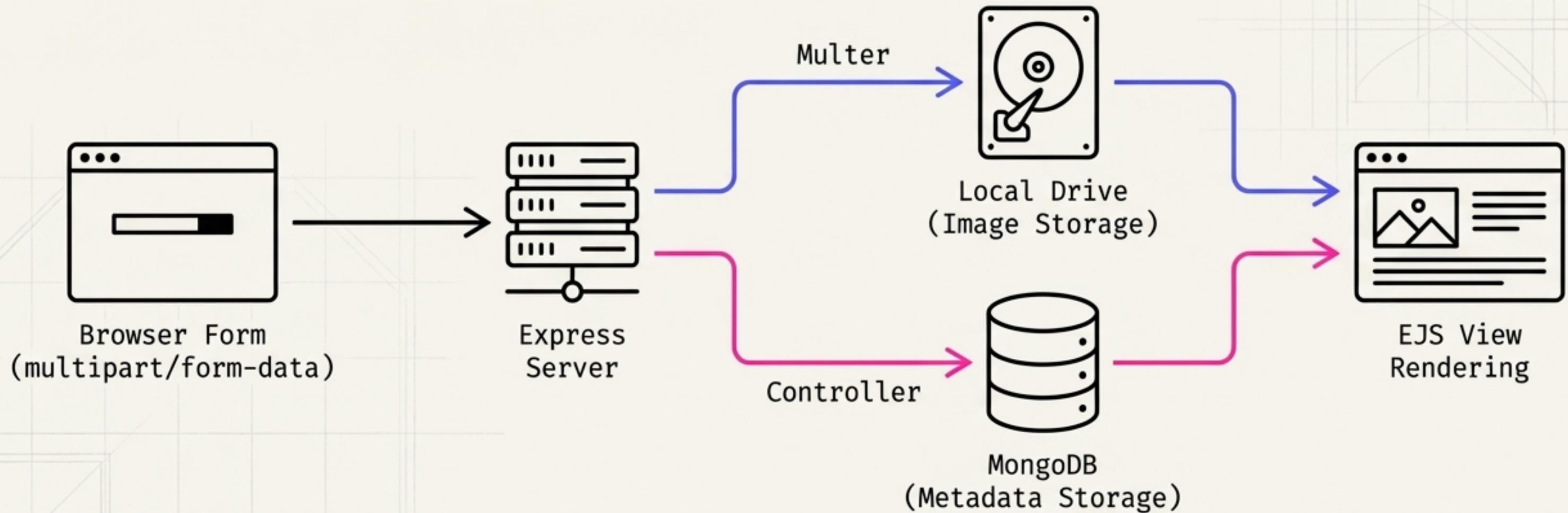
`168923-hero.jpg`

Charcoal #222222

```
">
```

The Binary Lifecycle Complete

File uploads require orchestrating **form encoding, server middleware, a dual-storage strategy, and dynamic rendering.**



p.s., keep learning! - Professor Solo