

DATA COLUMN 01.A

COURSE:
**ADVANCED BACKEND
SYSTEMS**

INSTRUCTOR:
PROFESSOR SOLO

OBJECTIVE:
**CLIENT-SIDE SCRIPTING
>> SERVER-SIDE
ARCHITECTURE**

STATUS:
INITIALIZING... 
[FLASHING INDICATOR]



PROTOCOL: NODE.JS // DAY 01

NODE.JS FOUNDATIONS

Buckle up. We're leaving the
browser sandbox. **No**
lifeguards where we're going.

FIG 02.B // INSTRUCTOR AVATAR

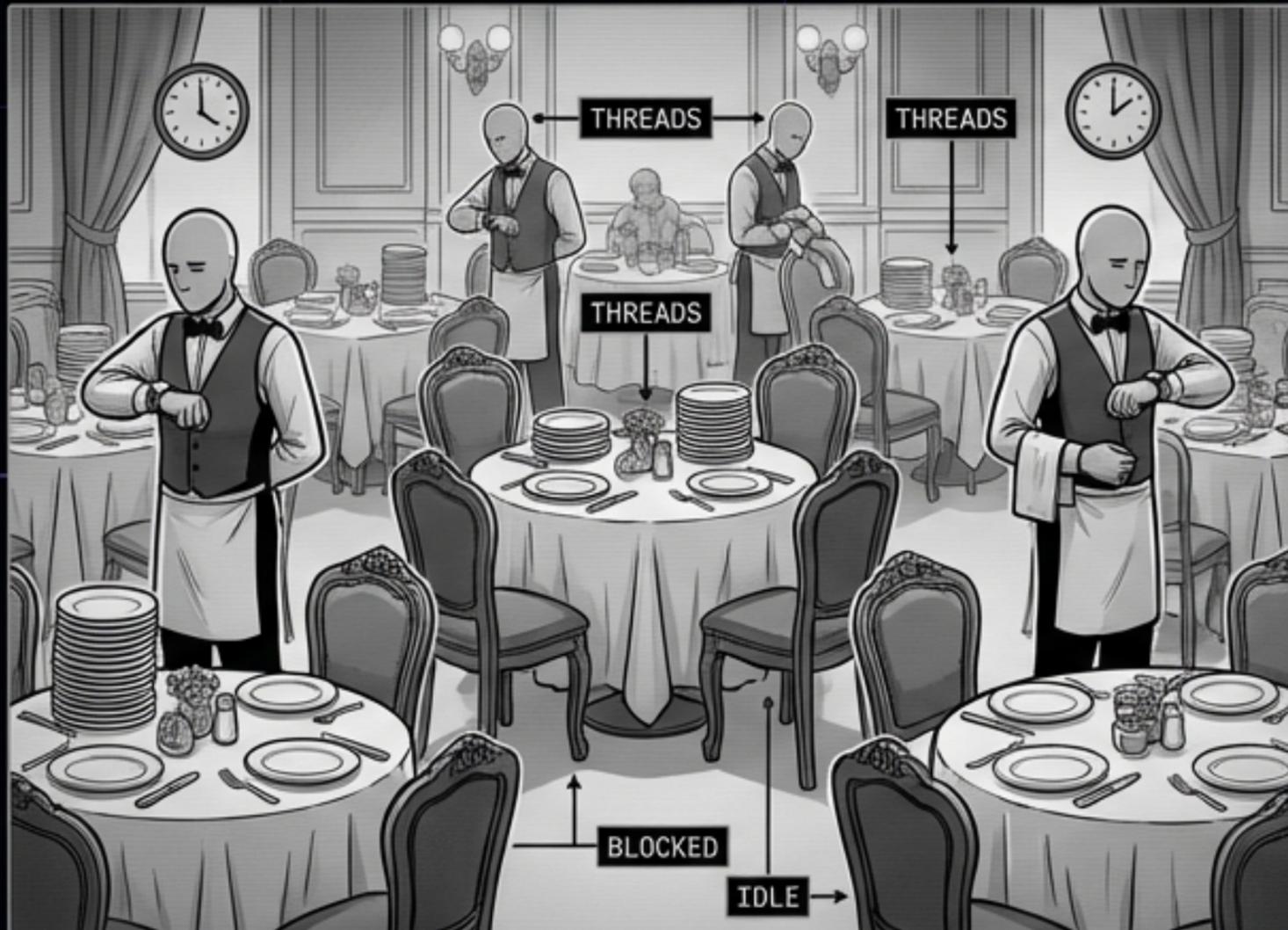


PROGRESS: 10% // **LOADING CORE MODULES...**



THE PROBLEM WITH THREADS (OR: WHY APACHE IS A SNOOZE)

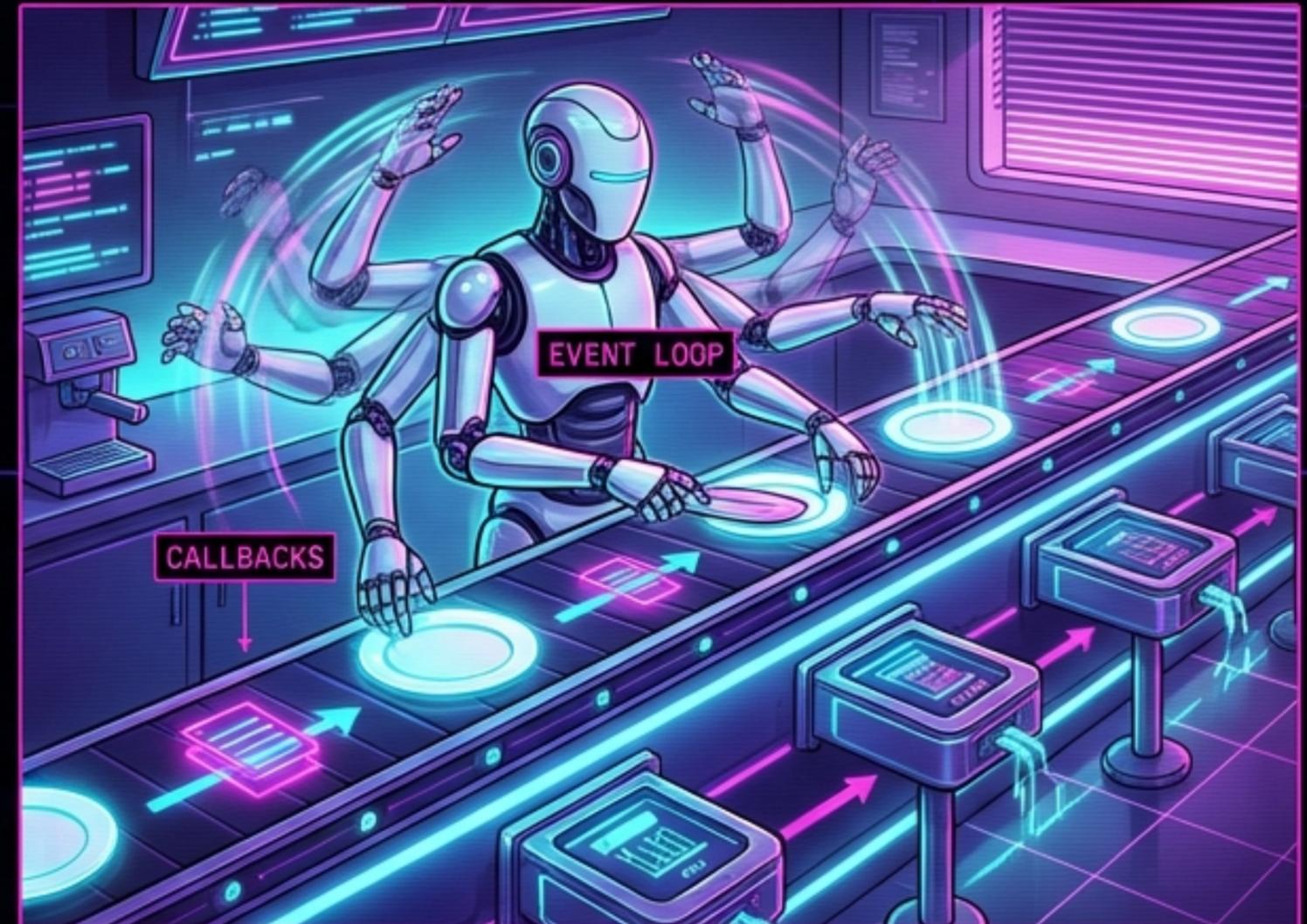
TRADITIONAL SERVERS: 1 REQUEST = 1 THREAD. BLOCKING I/O.



Waiters (Threads) are allocated one per customer (request). When a request waits for data (I/O), the entire thread halts, consuming resources without work. Inefficient at scale.

FIG 01.B // LEGACY ARCHITECTURE (DESATURATED)

NODE.JS: SINGLE THREAD. NON-BLOCKING I/O.



The single Event Loop handles all requests asynchronously. It delegates I/O tasks, then moves to the next request, processing callbacks only when data is ready. Maximizes throughput.

FIG 01.C // MODERN ASYNC FLOW (ACTIVE)

ONE FAST COOK BEATS A THOUSAND IDLE WAITERS.
THROUGHPUT > RAW CALCULATION.

The power of Node.js lies in handling concurrency efficiently, not in raw computational speed.

THE ENGINE ROOM: V8 & LIBUV

FIG 02.A // CORE ARCHITECTURE

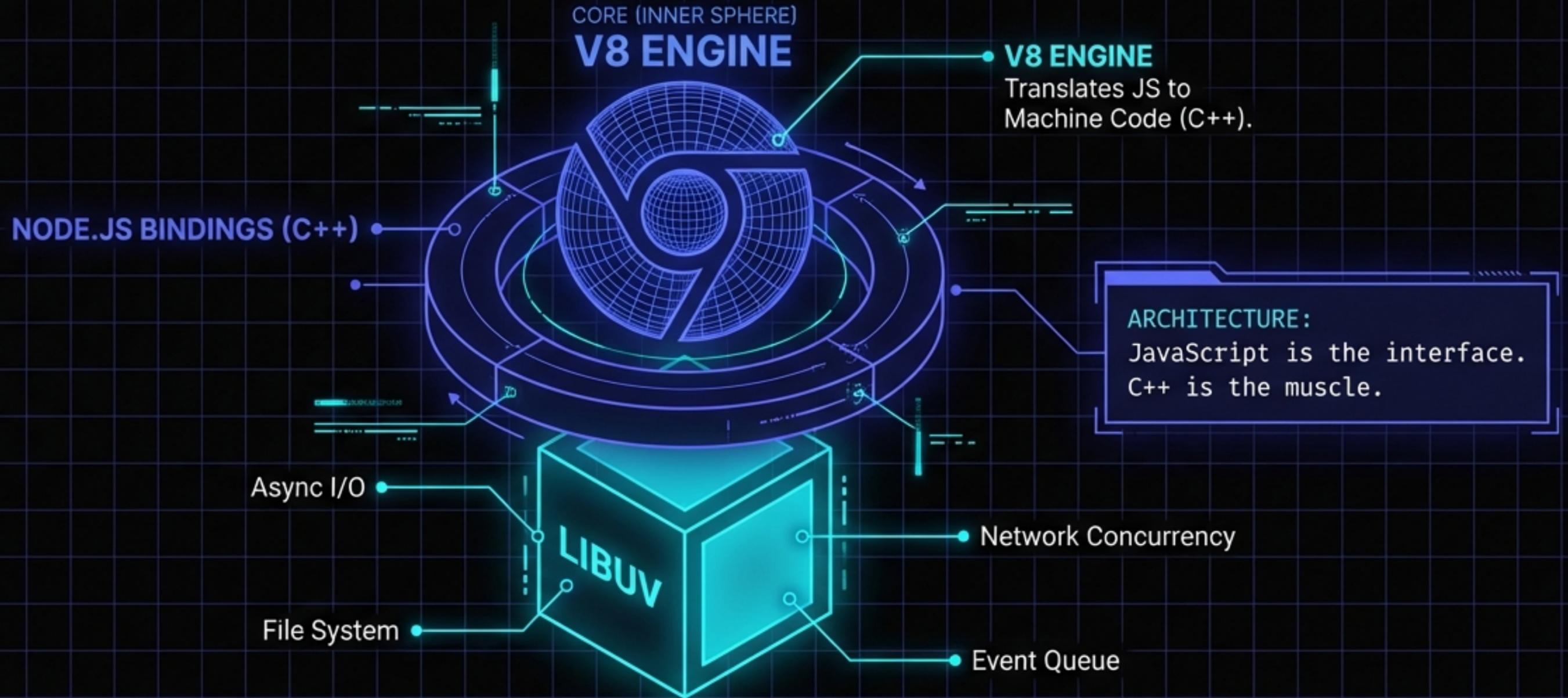


FIG 02.B // SYSTEM DIAGNOSTIC (ACTIVE)

YOU ARE NOT IN KANSAS (THE BROWSER) ANYMORE

FIG 03.A // CHARACTER PROFILE: BROWSER



THE BROWSER

AKA: THE SANDBOX

-  **STRENGTH:**
DOM Manipulation
-  **WEAKNESS:**
No File Access
-  **GLOBAL:**
window
-  **STATUS:**
LOCKED / SAFE

FIG 03.B // CHARACTER PROFILE: NODE.JS



NODE.JS

AKA: THE CONSTRUCTION SITE

-  **STRENGTH:**
Full System Access (FS, Network)
-  **WEAKNESS:**
No DOM (No HTML)
-  **GLOBAL:**
global
-  **STATUS:**
UNLOCKED / DANGEROUS

⚠ STOP TRYING TO `document.getElementById`. THERE IS NO DOCUMENT. ONLY STREAMS. ⚠

SITE VITALS & THE GLOBAL OBJECT

FIG 04.A // CENTRAL COMMAND

LOCATION DATA

```
__dirname: /usr/local/bin/project  
__filename: /usr/local/bin/project/app.js
```

IDENTITY

```
process.pid: 1024  
process.env: [SECRET KEYS HIDDEN]
```

CENTRAL COMMAND

```
global: [Object]  
  setTimeout  
  console  
  Buffer  
  process  
}
```

⚠ SECURITY ALERT

Use **process.env** for secrets. Never hardcode API keys.

IGNITION SEQUENCE: REPL VS. SCRIPT

REPL // SANDBOX MODE

FIG 05.A

```
> 124 * 8  
< 992  
> const x = 'temp'  
> // Session lost on exit
```

Like Snapchat. Once you close it, it's gone.

SCRIPT // PRODUCTION MODE

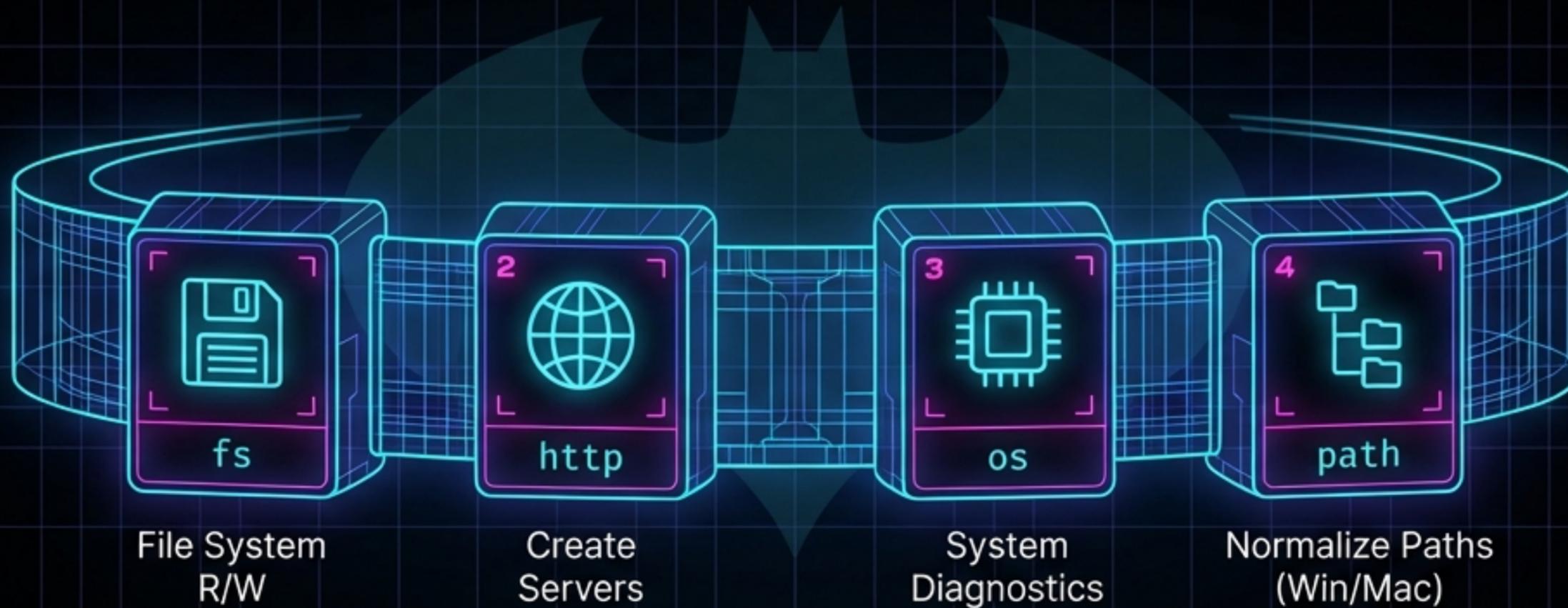
FIG 05.B

```
$ node --watch app.js  
[INFO] Restarting...  
[SUCCESS] App running.
```

Permanent Record. Auto-restarts on save.

FIG 05.C // SYSTEM INITIALIZATION (READY)

STANDARD ISSUE GEAR (CORE MODULES)



FACTORY SETTINGS: Baked into the binary.
No download required.

Usage: `const fs = require('fs');`

THE CIVIL WAR: COMMONJS VS. ES MODULES

CJS (COMMONJS) FIG 07.A

```
const data = require('./data');
```

- > Synchronous
- > Legacy Standard
- > Dynamic Loading



INDUSTRIAL SUPPLY CHAIN

SYSTEM CLASH DETECTED

ESM (ES MODULES) FIG 07.B

```
import data from './data.js';
```

- > Asynchronous
- > Modern Standard
- > Static Analysis



ARCHITECTURAL BLUEPRINT

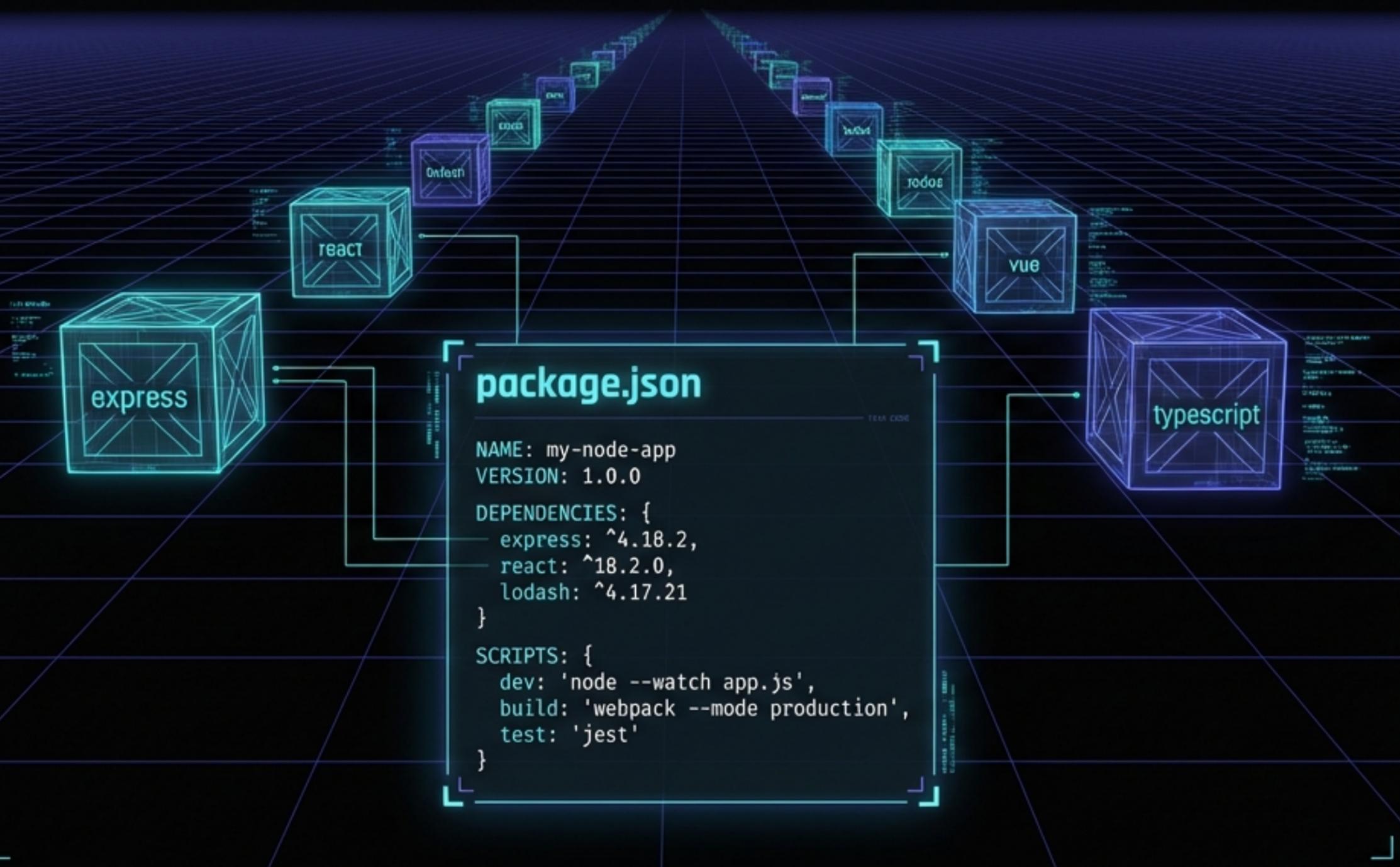
MODE SELECT



RULE: New projects use ESM ("type": 'module'). Don't mix **require()** into ESM.



SUPPLY CHAIN LOGISTICS (NPM)



NPM COMMAND PROTOCOLS

FIG 08.B

NPM INIT

The interview to create the manifest. Generates package.json through interactive prompts or default settings.

```
npm init -y
```

FIG 08.C

NPM INSTALL

The command to fill the warehouse. Downloads dependencies from the registry and stores them in node_modules.

```
npm install express
```

FIG 08.D

NPM RUN

The automation trigger. Executes scripts defined in the manifest, such as development servers, build processes, or tests.

```
npm run dev
```

BREAKING THE GLASS: THE FILE SYSTEM

Use **.promises** to avoid **Callback Hell**.

```
const fs = require('fs').promises;

async function readManifest() {
  try {
    const data = await fs.readFile('./secret.txt', 'utf-8');
    console.log('Manifest Decoded:', data);
  } catch (err) {
    console.error('Access Denied:', err);
  }
}

readManifest();
```

Async/Await handles the non-blocking I/O.

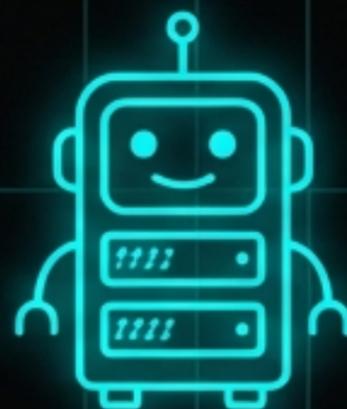
Always handle errors.
Don't crash silently.

HELLO WORLD? NO. HELLO SERVER.



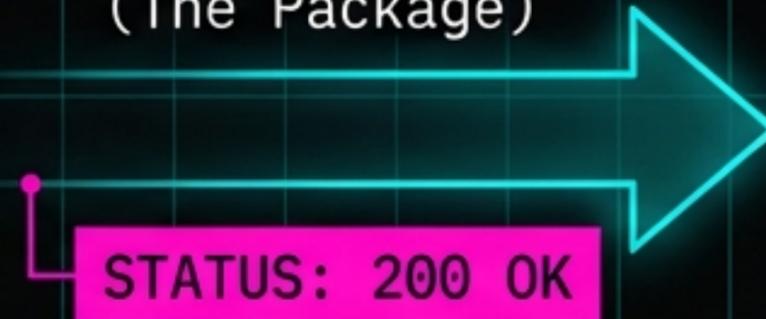
CLIENT
(BROWSER)

REQUEST
(The Ticket)



NODE.JS
SERVER

RESPONSE
(The Package)



REQ (Request)

Incoming URL,
Headers.

RES (Response)

Outgoing Body,
Status Code.

RULE

Always call `res.end()`
or the browser spins forever.

THE BLUEPRINT: YOUR FIRST API

```
import http from 'node:http';

const server = http.createServer((req, res) => {
  if (req.url === '/') {
    res.writeHead(200, { 'Content-Type': 'text/plain' });
    res.end('System Online: Node.js is active.');
```

```
  } else {
    res.writeHead(404);
    res.end('404: Sector Not Found');
```

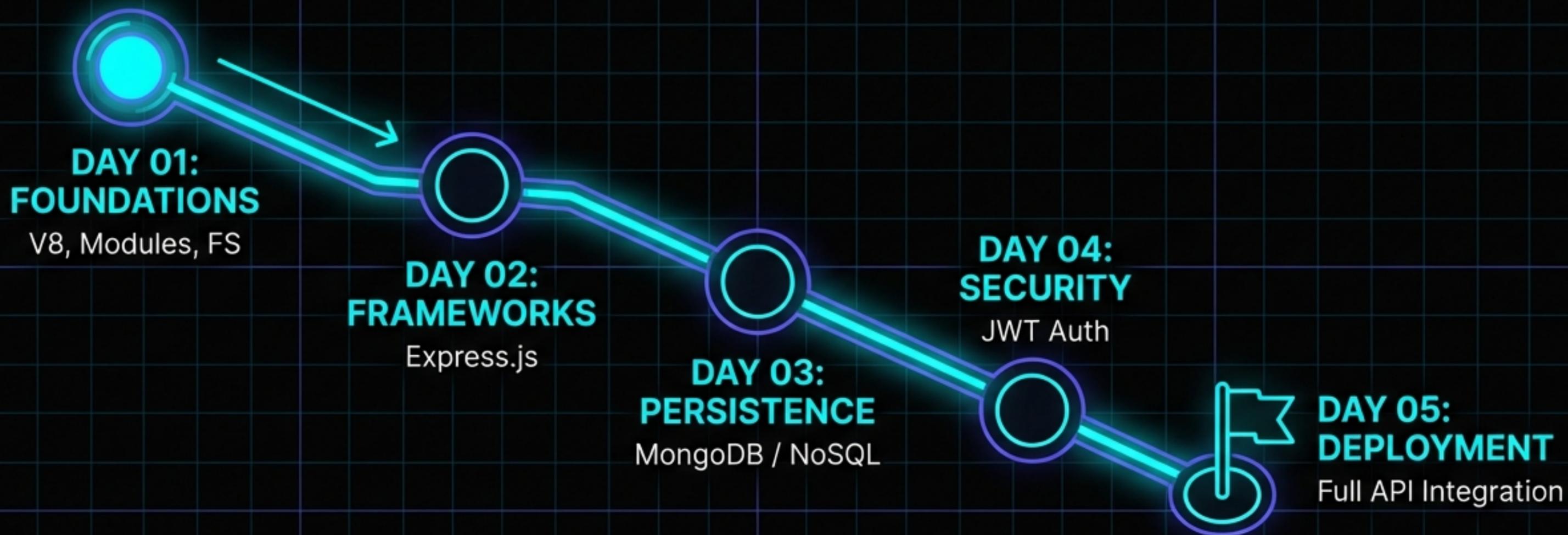
```
  }
});

server.listen(3000, () => {
  console.log('Server listening on port 3000...');
```

```
});
```

CORE PATTERN:
Every framework (Express, Nest) is just a wrapper around this raw HTTP module.

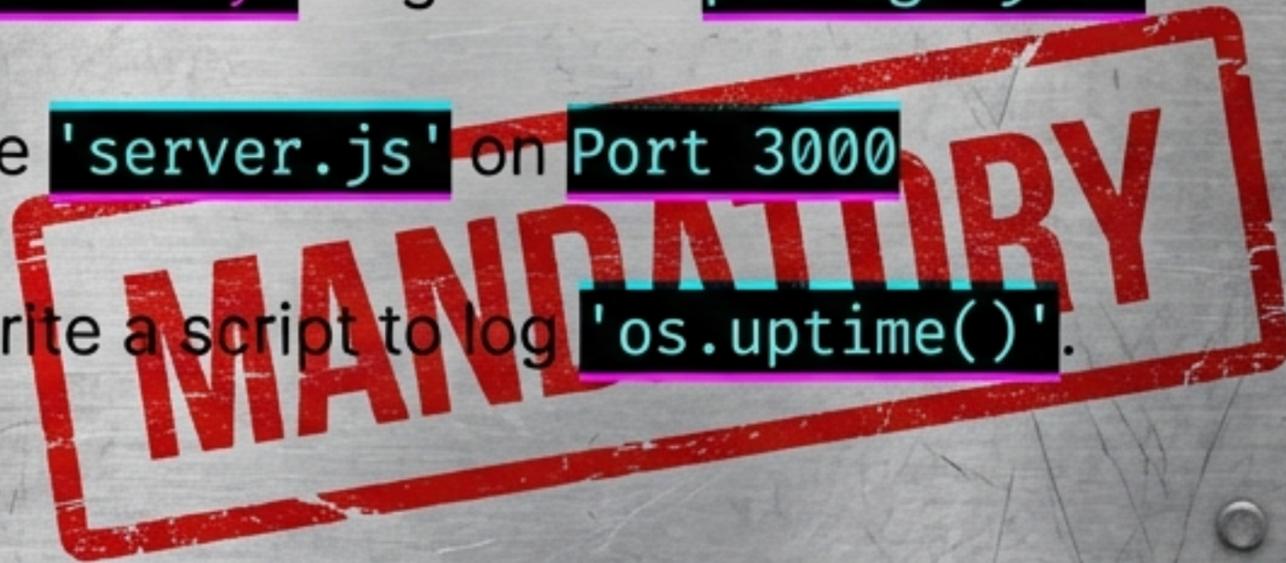
THE MISSION TRAJECTORY



It gets harder before it gets easier. Trust the process.

SHOW WHAT YOU NODE: AUDIT PHASE

- VERIFY ENGINE:** Run `'node -v'` in terminal.
- CREATE DNA:** Run `'npm init -y'` to generate `package.json`.
- LAUNCH SERVER:** Create `'server.js'` on `Port 3000`
- ACCESS HARDWARE:** Write a script to log `'os.uptime()'`.



PROFESSOR SOLO: "I don't grade on effort. I grade on exit code 0."

SYSTEM STANDBY...



NEXT CLASS: EXPRESS.JS

REQUIRED READING: NODE.JS DOCS (FS & HTTP)

RESOURCE LINK: [GITHUB.COM/SOLO/NODE-DAY-01](https://github.com/solo/node-day-01)

Go break something. Then fix it. Solo out.